

3D Character Animator



Bachelor Animateur de Personnage 3D



This course is designed for self-taught animators or students who have started a training course in 3D or computer graphics and wishing to improve their skills in order to specialise in 3D Character Animation. The programme is built around practical simulation exercises to develop command of directing, movement and acting and is supervised by professionals working in renowned 3D animation studios.

This course is delivered on the Annecy Campus.

CAREER OPPORTUNITIES



Director of 3D Animation 3D Character Animation 3D Animation Supervisor

In the animation, audiovisual and video game sectors

COURSE CONTENTS

Content :

- Acting
- Body mechanics
- Animation styles: from realism to cartoon
- Animation of characters: humans, animals and toons
- Facial expressions and lip synchronization (for dialogues)
- 3D Layout
- Develop your creativity technique in animation
- Different 3D animation techniques : methodology and practice
- Conferences of international experts on animation

→ The course is delivered both in English and French.

Projects :

Production of an individual demo reel highlighting the skills acquired in animation

Internship :

2 months continuously

TARGET AUDIENCE



- Students with 2 years of studies after high school in the fields of 3D computer graphics or a minimum of two years of professional experience in these fields
- Proficiency in one of the 3D reference softwares : Maya, 3DS-Max, XSI or Blender
- No age limit

Expected qualities : good general knowledge of 3D computer graphics, open-mindedness, ability to work in a team, strong interest about Character Animation

PRACTICAL INFORMATION



Full time, 9 500 € for EU nationals, 13.500 € for non-EU nationals (possibility of obtaining CROUS grants)

In continuing education 13.500 € (funding under the new provisions of the Professional Future Act : transitional CPF, CPF, Pro A).

Plan about 200 € to come to Paris during the speed-recruiting organised at the end of March

Validation :

Professional certification of level II (Fr), and level 6 (Eu) code NSF 323, registered in the RNCP by decree of 11/07/2018 published in the JO on 21/07/2018

Assessment mode :

Continuous assessment and presentation to a jury of professionals of a feedback of experience following the internship period

Length : 1 year

ENROLMENT CALENDAR



Admission process :

Motivation Video and demo reel, technical test (animation test on Maya), interview (in French and/or English)

Opening of admission process :

13th November 2020

Closing of admission process :

1st session : 4th February 2021
2nd session : 18th March 2021
3rd session : 29th April 2021

Entrance exam :

1st session : 2nd March 2021
2nd session : 13 April 2021
3rd session : 26th May 2021

Admission interview :

1st session : 2nd March 2021
2nd session : 13 April 2021
3rd session : 26th May 2021

OUR ASSETS !

- 100% employment rate 6 months after graduation
- Demo reel to facilitate integration to the labor market
- Practical exercises to complement the pedagogical progression
- Gobelins is a member of RECA (the French Animation School Network) and of IPAX (the US network of schools recognized by Sony Pictures)
- High-level faculty members, professionals coming from well-established studios
- International mindset required to work on multicultural projects and in multicultural contexts (courses and conferences in French and in English)
- Participation in a speed-recruiting event organised during the Anney festival in June for last year of the course (more than 50 companies usually attend)

This programme is in partnership with CITIA (la Cité de l'Image en mouvement d'Anney). CITIA is a Skills and Resource Centre promoting culture, economy, training and research in the field of moving images and creative industries based in Anney. CITIA organises the International Animation Film Festival, the Animation Film Market and runs the Papeteries Image Factory a new business park inaugurated in 2015.

The course will be delivered in Anney, in the Papeteries Image Factory, in order to allow participants to be immersed in a very dynamic and professional environment.

PARTENARIAT :



IMAGE &
INDUSTRIES
CRÉATIVES



enregistrée au RNCP

ONLINE OPEN DAYS

29 and 30 January - Campus Paris Saint-Marcel

INFORM, REGISTER www.gobelins-school.fr

CONTACT info-concours@gobelins.fr

Se préparer au concours : www.ateliers.gobelins.fr

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Gobelins | Anney - Papeteries Image Factory 3 esp. Augustin Aussedat 74960 Anney



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