

## CHARACTER ANIMATION AND ANIMATED FILMMAKING 2018 in English

The candidate must choose to apply for either the course "Direct entry to 3<sup>rd</sup> Year of Concepteur Réalisateur de Film d'Animation", in French' or in "Character Animation and Animated Filmmaking" or first year Concepteur Réalisateur de Film d'Animation (they may not apply for more than one).

### PRE-REQUISITES

No age limit.

Three years of higher education in the field of animation cinema and/or professional experience in this field.

More information at [www.gobelins-school.com/formation/englishtrack-new-english-track-master-arts-character-animation-and-animated-filmmaking](http://www.gobelins-school.com/formation/englishtrack-new-english-track-master-arts-character-animation-and-animated-filmmaking)

### OPENING DATE FOR APPLICATIONS

**Session 1: November 1, 2017**

**Session 2: January 8, 2018**

**Session 3: March 13, 2018**

### CLOSING DATE FOR APPLICATIONS

**Session 1: January 7, 2018**

**Session 2: March 12, 2018**

**Session 3: April 6, 2018**

### TIMELINE OF SELECTION PROCESS

1. SELECTION BASED ON TECHNICAL AND ARTISTIC PORTFOLIO	
Application files are evaluated within a month after application. Admissibility results are individually announced by email.	
2. INTERVIEW (for admissible candidates)	
<b>Date</b>	By videoconferencing only: Session 1: February 1 <sup>st</sup> or 2 <sup>nd</sup> , 2018 Session 2: April 9 <sup>th</sup> , 10 <sup>th</sup> or 11 <sup>th</sup> , 2018 Session 3: May 2 <sup>nd</sup> , 3 <sup>rd</sup> or 4 <sup>th</sup> , 2018
<b>Duration</b>	approximately 20 min

## EXAMINATION CONTENT

### Selection based on portfolio – Contents of the application portfolio

Any incomplete portfolios will not be accepted

#### Administrative file

- Completed application form
- Photocopies of qualifications or proof of preparation for them
- Photocopies of national identity card (front and back) or passport
- Cover letter detailing your professional project and the reasons for choosing this course
- Curriculum vitae
- Academic or professional reference

For those with professional experience: summary of completed or current projects.

#### Technical and artistic portfolio

To be sent via [www.filemail.com](http://www.filemail.com) to [international@gobelins.fr](mailto:international@gobelins.fr).

- **Video of motivation** (of 2 minutes maximum) detailing your professional project and your reasons for choosing this course in English. To be delivered in the format: Quicktime 1280x720 / Compression H264 and should be saved under the file name: Motiv\_Surname\_FirstName.mov
- **Show reel** (QuickTime, maximum of 3 minutes) of your completed work. It must be saved in the 'QuickTime 1280x720/ Compression H264' format under the file name: Demo\_Surname\_FirstName.mov (ex. Demo\_Smith\_John.mov)  
With the following requirements:
  - ❖ Opening title card with your name and first name (maximum 2 seconds long)
  - ❖ No background music
  - ❖ If group work, please mention your role or roles (either with onscreen text or via voiceover)
  - ❖ For 2D and 3D exercises: mention the techniques employed
  - ❖ Show 'making-of' footage for group work
  - ❖ Graphic design, artwork and drawing sequence (2 seconds max per still image)
  - ❖ Closing title card with a list of software used (maximum 2 seconds)

This file will be retained by the school after the tests.

OBJECT BEING EVALUATED	POINTS	EVALUATION CRITERIA
<b>Video of motivation</b>	<b>30</b>	<ul style="list-style-type: none"> <li>▪ Adequacy with training's goals</li> <li>▪ Expression quality</li> <li>▪ Presentation general quality</li> </ul>
<b>Technical and artistic portfolio</b>	<b>70</b>	<p>The evaluation takes into account the following aptitudes:</p> <ul style="list-style-type: none"> <li>▪ Mastery of drawing</li> <li>▪ Good level in 2D animation</li> <li>▪ Good level of 3D skills, in animation, modeling, set-up and rendering</li> <li>▪ Adaptability to different graphic styles</li> <li>▪ Understanding of composition</li> <li>▪ Ability to create a universe and characters to tell stories</li> <li>▪ Experience in layout and storyboarding</li> <li>▪ Capability to express movement through drawing in all its forms: sketches, study...</li> <li>▪ Command of colour, light and space</li> <li>▪ Mastery of compositing and montage</li> </ul>
<b>TOTAL</b>	<b>100</b>	

## INTERVIEW

All the interviews will be done by videoconferencing, even if the applicant lives in Greater Paris. A connexion test will be done with the applicant within the weeks after his admissibility results.

The interview will be in English. The level of language expected should allow the applicants to talk during approximately 20 minutes with the Jury.

TYPE OF EVALUATION	DURATION	POINTS	ORGANISATION OF THE EVALUATION
<b>Interview with a jury</b>	<b>20 min</b>	<b>20</b>	Discussion about the portfolio and show reel which will have already been assessed by the jury. There will be particular scrutiny of the level of skills the candidate possesses.
		<b>20</b>	Discussion about the general cultural interests of the candidate
		<b>20</b>	Assessment of the coherence of the candidate's professional project.
		<b>20</b>	Evaluation of the candidate's oral expressivity, dynamism, open-mindedness, motivation, ability to engage in projects and ability to work in groups. English level.
<b>TOTAL</b>	<b>20 min</b>	<b>80</b>	

## MARKING PROCEDURE AND SELECTION

The average of the scores obtained for the portfolio is taken into consideration for the result of admissibility. Only the average of the scores obtained at the interviews is taken into consideration for the final results of admission to the course.